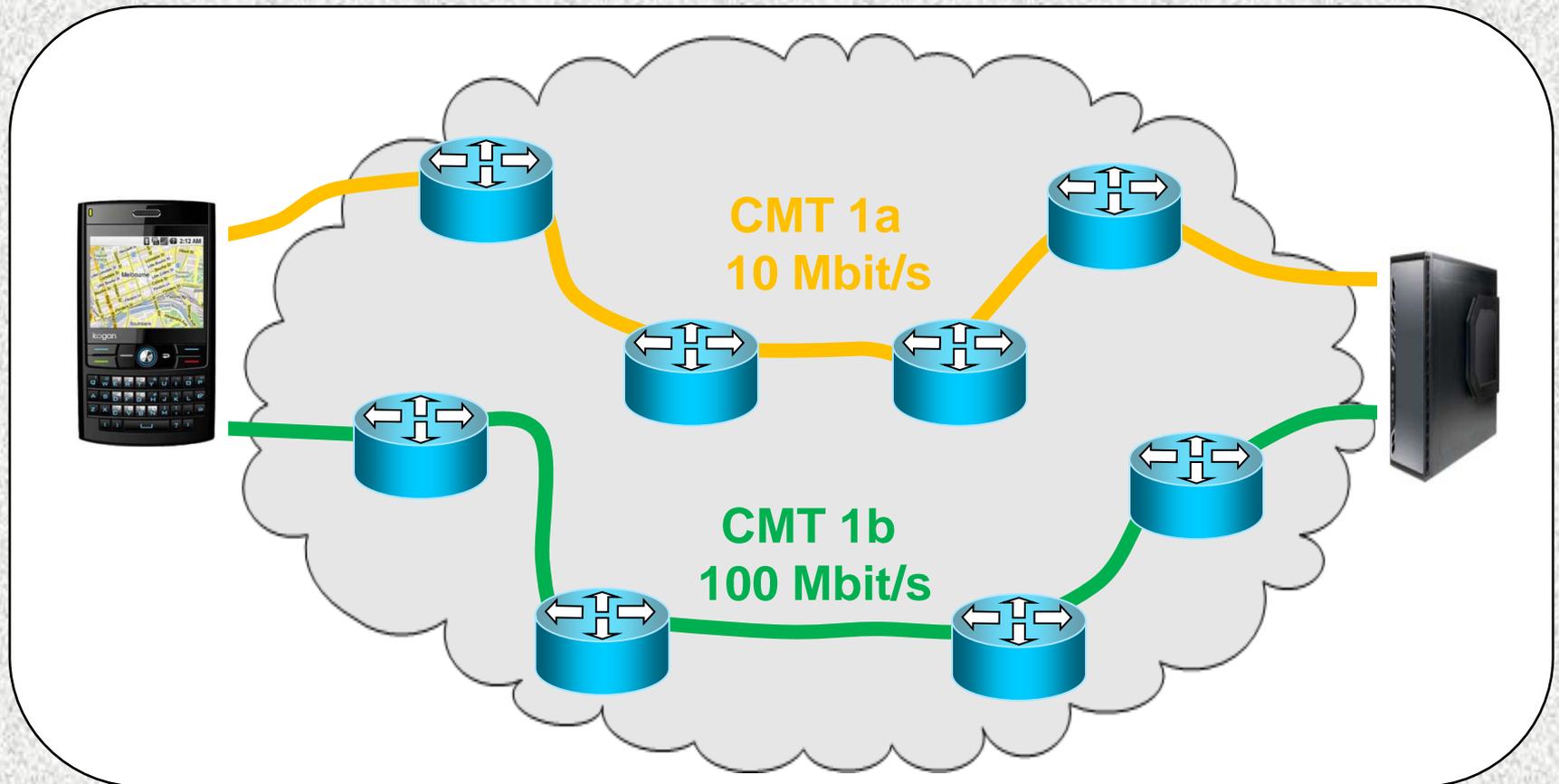


# *Buffer Splitting for Efficient Transport over Asymmetric Paths*

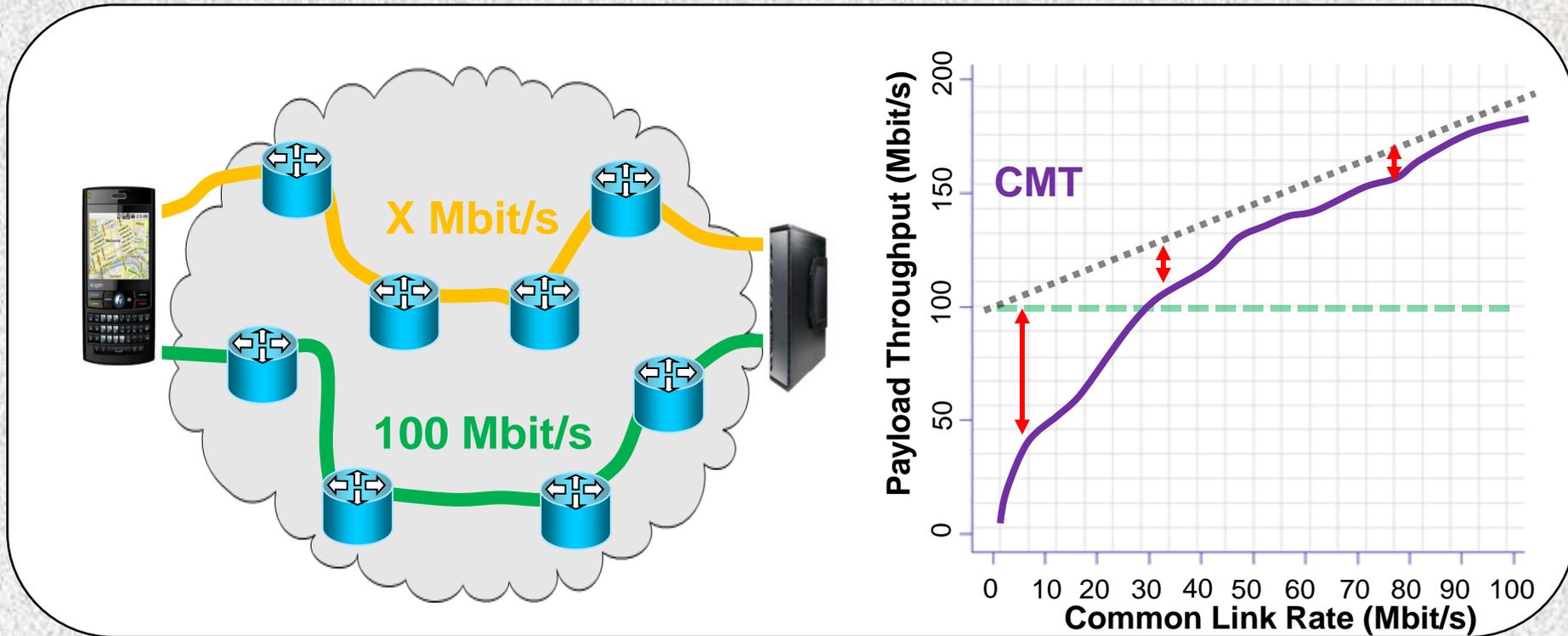
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- SCTP and Concurrent Multipath Transfer (CMT)
- Asymmetric Paths
- Buffer Blocking Issues
- Our Approach: Decoupling Buffers by Buffer Splitting
- Conclusion and Future Work



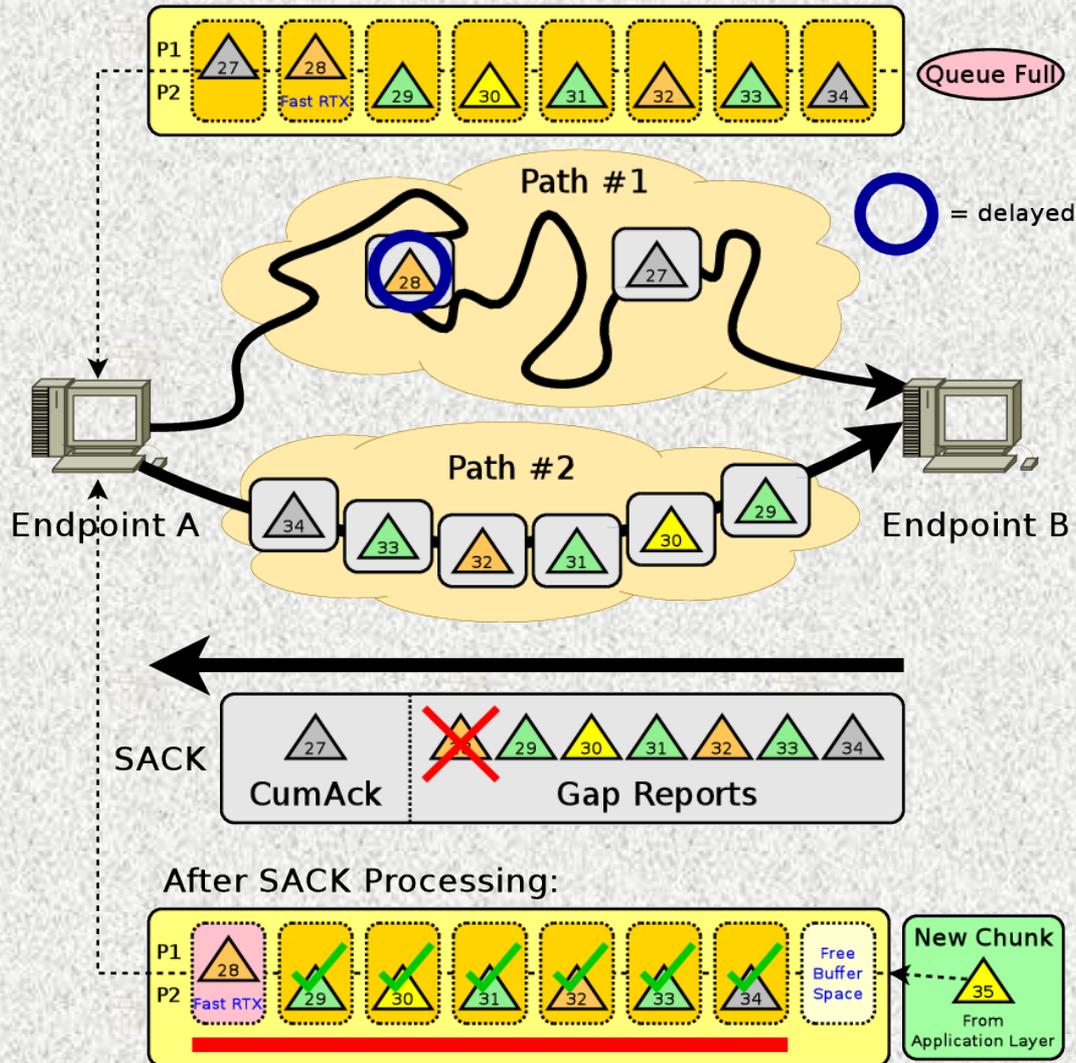
- Expecting a CMT-performance of  $\sim 110$  Mbit/s

# Asymmetric Paths

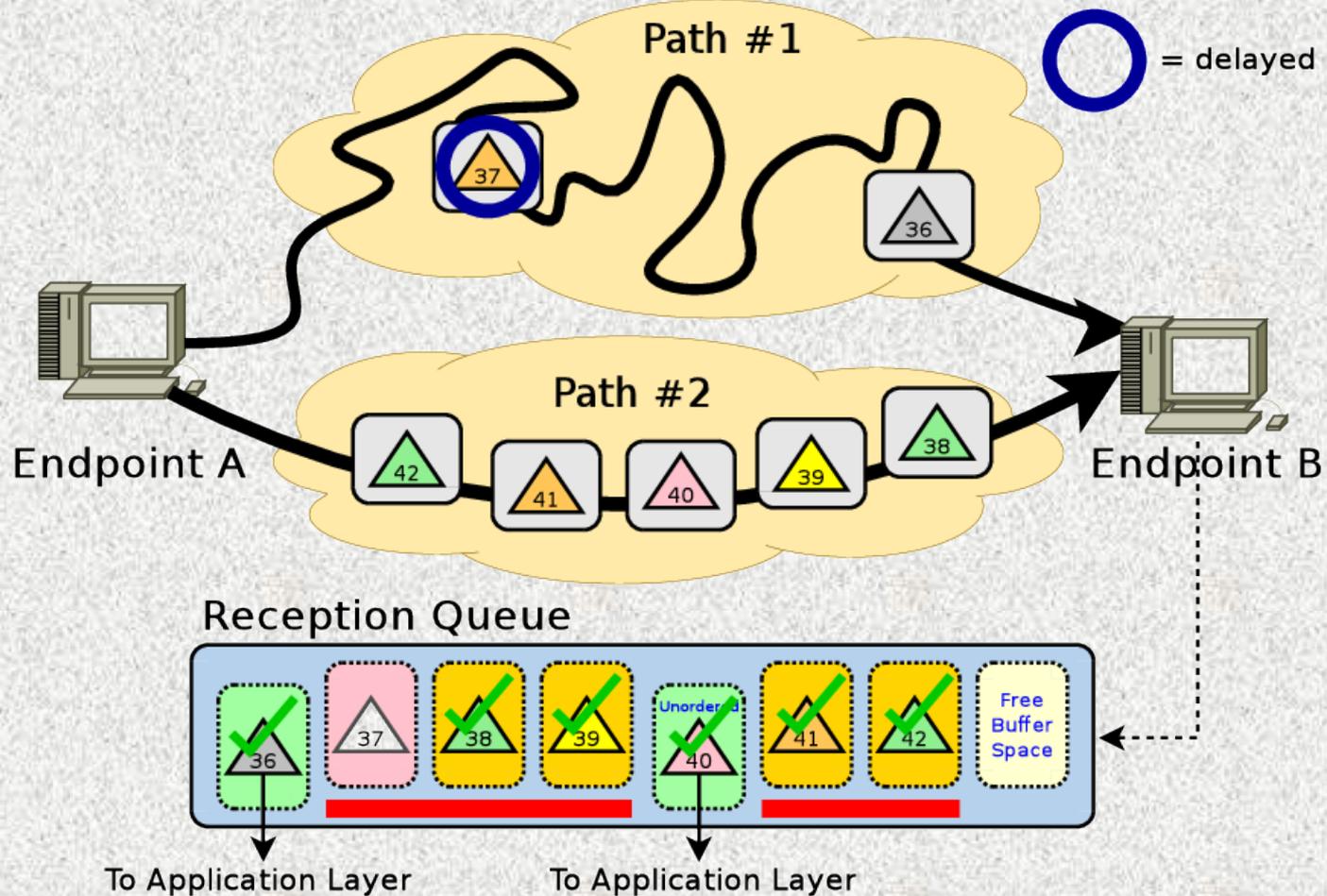


- Throughput not increased as expected
- Even worse for highly asymmetric paths:  
**Throughput for CMT less than just using the faster path alone**
- Just combining two or more asymmetric paths does not work well! Why?

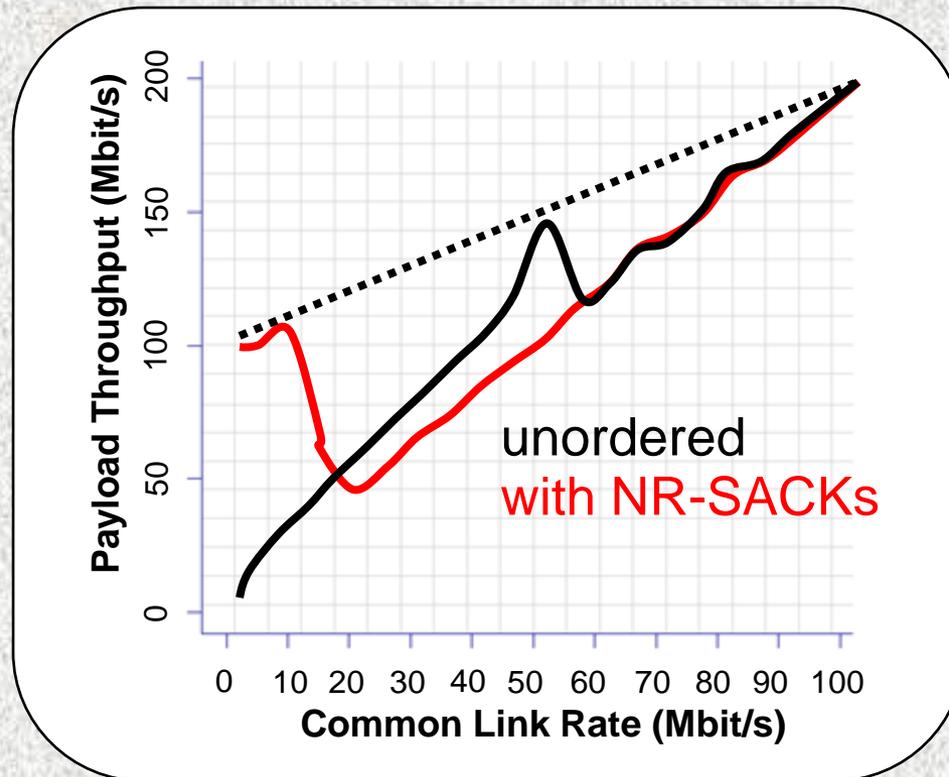
# Sender Buffer Blocking



# Receiver Buffer Blocking



# Transport over Asymmetric Paths – Test of Known Approaches

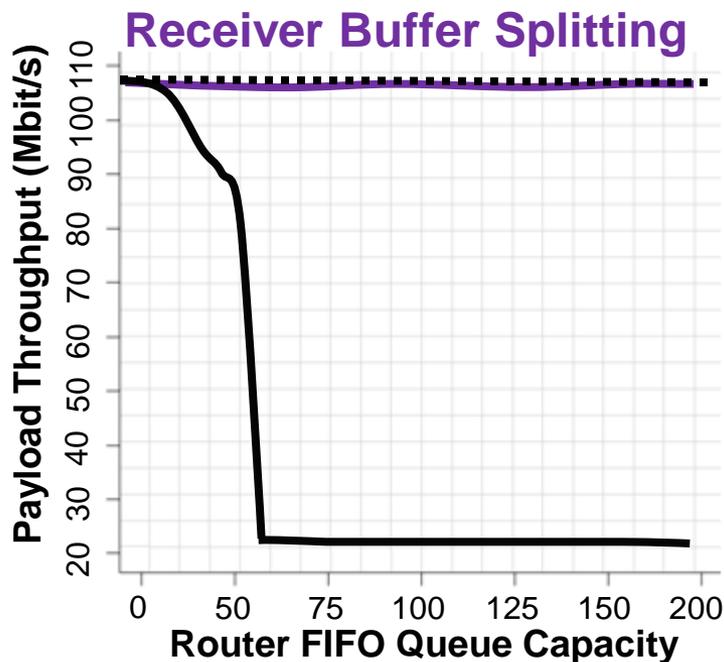


- Non-Revokable SACK (NR-SACK) alone does not solve the issues
- Our approach: **decoupling the buffers of the flows**
- **“Receiver Buffer Splitting” and “Sender Buffer Splitting”**

# Transport over Asymmetric Paths –

Test: Sender Buffer Size **greater** than Receiver Buffer Size

100 Mbit/s + 10 Mbit/s



- unordered
- NR-SACKs
- Simulation scenario : Variable router buffer size
- Sender Buffer Size = 250.000 bytes
- Receiver Buffer Size = 125.000 bytes

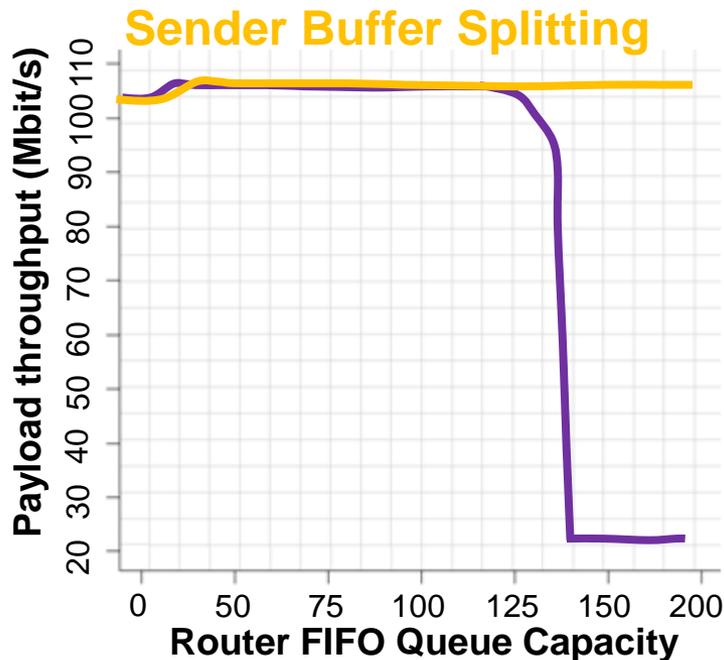
The growing number of **outstanding** messages on the slow path “fills” the calculated receiver buffer!

- Buffer cannot provide sufficient space for messages on the fast path
- The sender expects the receiver side to run out of memory
- Decoupling the calculation and doing it for each flow solves this issue

# Transport over Asymmetric Paths –

Test: Sender Buffer Size **less** than Receiver Buffer Size

100 Mbit/s + 10 Mbit/s

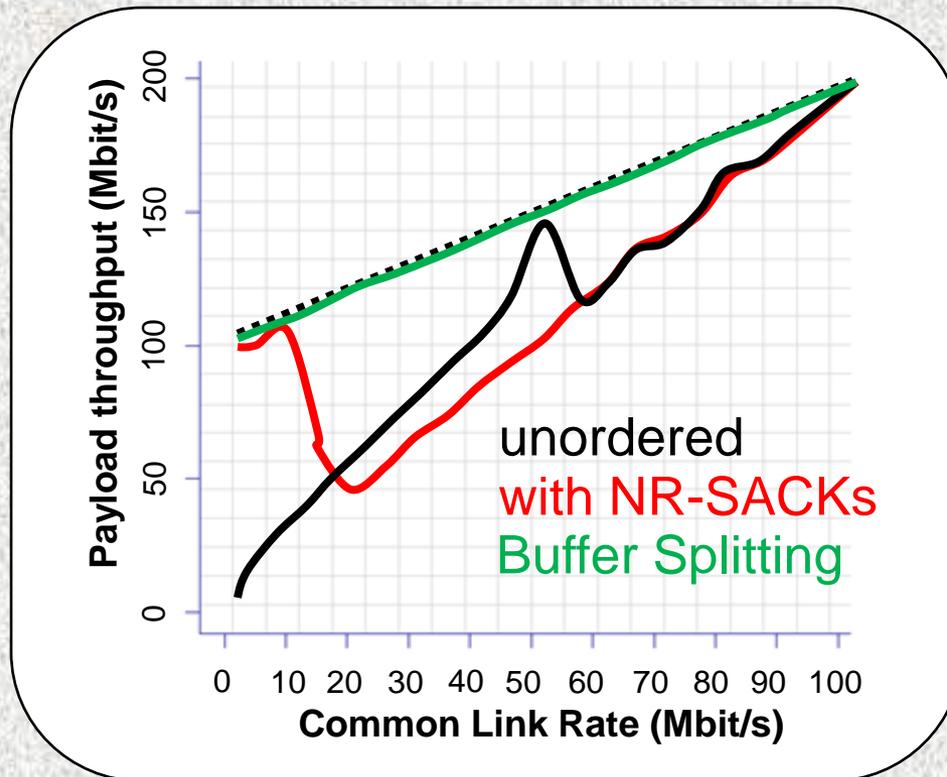


- unordered
- NR-SACKs
- Simulation scenario : Variable router buffer size
- Sender Buffer Size = 125.000 bytes
- Receiver Buffer Size = 250.000 bytes

The scenario turns!

- Mechanism working for host and network protection slows down the link
- “Sender Buffer Splitting” solves the sender side blocking
- Applying **Sender and Receiver Buffer Splitting** simultaneously solves the detected “Buffer Blocking” in all cases

# Transport over Asymmetric Paths – Applying Buffer Splitting



- Our approach “**decoupling the buffers of the flows**” works for:
  - **asymmetric bandwidth**
  - **asymmetric error rate**
  - **asymmetric delay**

- Asymmetric paths lead to Buffer Blocking problems
- Our solution: decoupling buffers by Buffer Splitting
  - Sender Buffer Splitting
  - Receiver Buffer Splitting
- In combination with NR-SACK:
  - Significant performance improvement
  - To be published in [Globecom2010]
    - Including more features
    - Also considering fairness on shared bottlenecks (CMT/RP-SCTP)
- Contribution into IETF standardization
  - Internet Draft [draft-tuexen-tsvwg-sctp-multipath]
  - Presented at the 78<sup>th</sup> IETF Meeting in Maastricht