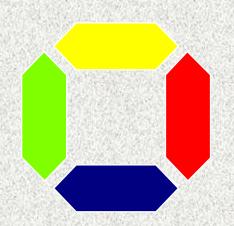
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Member Selection Policies for the Reliable Server Pooling Protocol Suite



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Problems of the Existing Policies and How to Fix Them

- New Policies
- Simulation Results
- Conclusions and Outlook

Thomas Dreibholz's Reliable Server Pooling Page http://tdrwww.exp-math.uni-essen.de/dreibholz/rserpool/

Member Selection Policies for the Reliable Server Pooling Protocol Suite

Introduction



draft-ietf-rserpool-common-param-06.txt and draft-ietf-rserpool-asap-09.txt:

- Incomplete definition of 4 policies

Our Policy Examinations

- Completing the definition of the 4 policies from the draft
- Simulation prototype for examining pool policies
- Adding new useful policies
- => draft-tuexen-rserpool-policies-00.txt

Our Recommendation:

- Definition of only one default policy (Round Robin) in ASAP document
- Definition of other (optional) policies as separate document

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Round Robin Problem



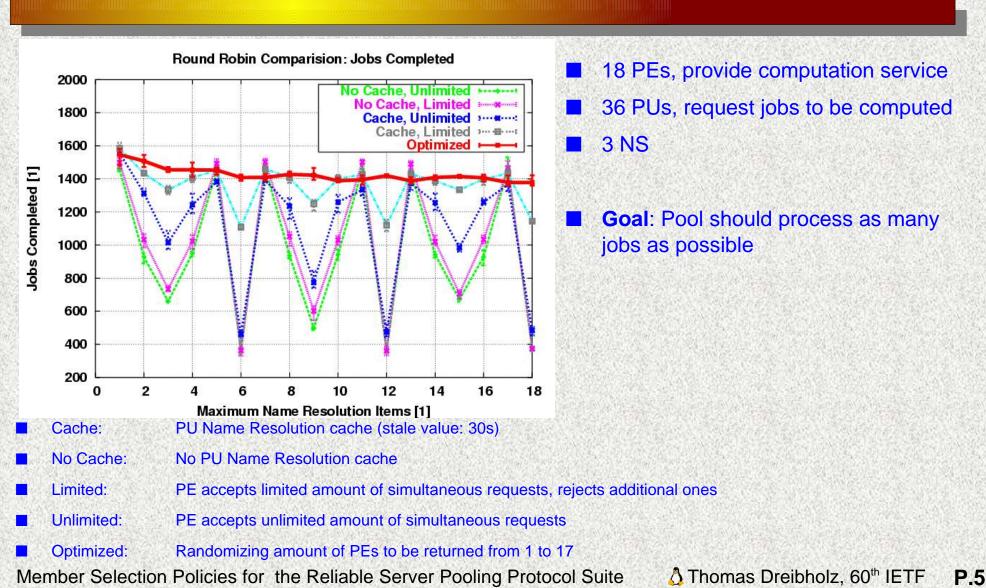
Problem Example:

- NS selects 3 PEs as result of an ASAP Name Resolution in Round Robin order, i.e. the first 3 ones, then the next 3 ones and so on ...
- PU selects one of the 3 in Round Robin order, i.e. always the first one
- PU uses the selected PE's service
- Result:
 - Worst case: Pool size is divisible by 3
 - PE 1, 4, 7, 10, ..., 1+(3*k) are used
 - All other PEs will remain idle
- Our Proposed Solution:
 - NS steps forward by only one PE or
 - Maximum amount of PEs to be returned as Name Resolution Response is randomized

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Round Robin Simulation Results







draft-ietf-rserpool-common-param-06.txt:

"This policy is the same as the Least Used policy with the exception that, each time the PE with the lowest policy value is selected from the Pool as the receiver of the current message, its policy value is *incremented*, and thus it may no longer be the lowest value in the Pool."

- Question: Incremented by what? Value depends on:
 - PE's request handling power and probability, that PU really uses the selected PE

Proposed Solution:

- Add a load degradation constant to the policy
- Each PE may use its own constant (faster PE -> lower value)

Examples:

1. Load := Current CPU load in percent -> Load Degradation := 10%

(a fast PE could set its Load Degradation to e.g. 5%)

2. Load := Current Amount of users -> Load Degradation := 1

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New Policies



Random/Weighted Random

- Non-deterministic selection
- Priority Least Used an improvement of Least Used
 - Least Used:
 - Get PE that has lowest load
 - Round robin (or random) selection between PEs of equal load
 - Problem Example:
 - PE #1: Comp. Power: 10 Requests/s, 50% Loaded
 - PE #2: Comp. Power: 100 Requests/s, 55% Loaded
 - => Least Used will select PE #1, although PE #2 would handle a new request faster
 - Solution:
 - Add per-PE load increment constant
 - Select PE where Current Load + Load Increment is lowest

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Simulation Results (I)



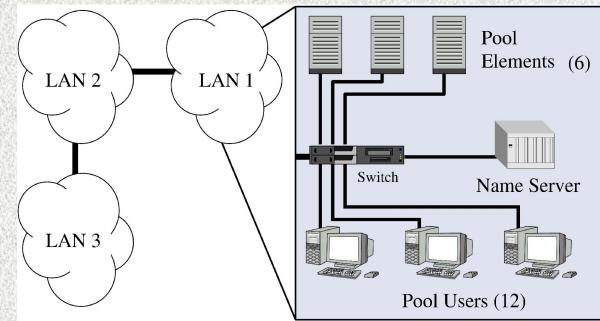
Scenario:

- 3 LANs
 - 1 NS
 - 6 PEs
 - 12 PUs
- PEs:
 - Comp. Power: 1M calcs/s
- PUs:
 - Request computation from pool
 - Average request size: 10M calculations, exponentially distributed
 - Average inter-request time: 10s, exponentially distributed



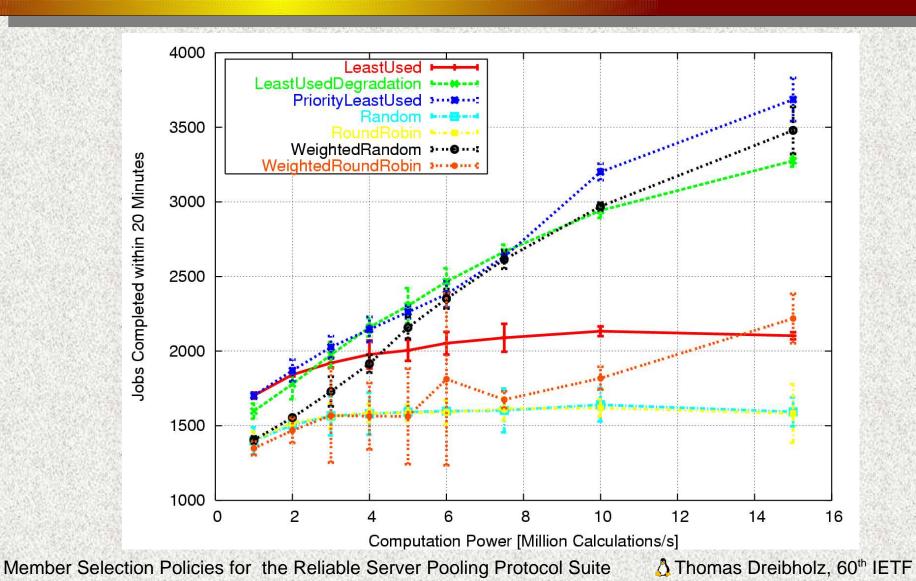
Goal: Pool should be able to utilize the higher computation power

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Simulation Results (II)



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Conclusions



We completely defined the four policies of

- draft-ietf-rserpool-common-param-06.txt
- draft-ietf-rserpool-asap-09.txt
- We defined new policies, performing better in certain scenarios
- New policies will be defined in the future
 - For specific applications
 - For specific scenarios

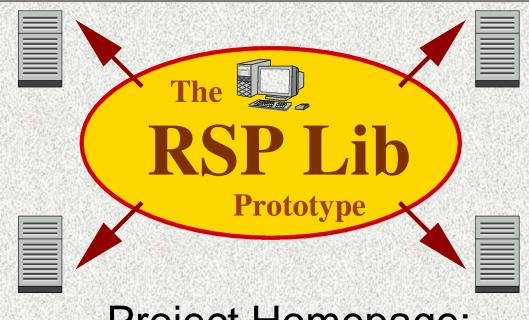
Our proposal:

- Define one mandatory default policy in ASAP draft: Round Robin
- Create new document for optional policies
- => draft-tuexen-rserpool-policies-00.txt

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Any Questions?





Project Homepage:

http://tdrwww.exp-math.uni-essen.de/dreibholz/rserpool/

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